Everquest guide

Deathknell, Tower of Dissonance

The ugly cat statue is the zone out.

First event (Raid)

This event is triggered and starts at the zone in. There you will find a room with a bell in the centre and 4 wings to it. In each wing you will find a Deathknell Watcher and a Deathknell enforcer. You will find Ayonae Ro near the bell. Speaking to her triggers the event:

Soandso says, 'Hail, Ayonae Ro'

Ayonae Ro smiles brightly, flames of insanity dancing behind her eyes. 'Welcome, guests of Deathknell tower. Here in my most desperate hour, away from scores of bloodsoaked madmen: murderers led by the Master's beckonin'. Battling, neighing, braying, preening, screaming . . . slaughtering without feeling. Yet even here his eyes can watch us. [Destroy] them all, and end this night of eternal darkness.'

Soandso says, 'destroy'

Ayonae Ro directs your attention to the Deathknell Watchers, 'The granite beasts are not of my design. See how they spy. They are Mayong's thrall, and they will alert him as to your presence here. The gargoyles deserve nothing less than your worst.'

At this point the Deathknell Watchers in the 4 corners will come to life and start to advance on the bell. Beware, the Deathknell Watchers will wild rampage very frequently! The objective at this stage is to prevent them from reaching the bell. Dependant on the damage done to them, after the first minute and then subsequently every 20 seconds the Deathknell Watchers either take a step towards the bell, stay where they are, or take a step back from the bell as described by the emotes:

East Deathknell Watcher advances a few steps closer to the bell.

East Deathknell Watcher is unable to advance, halted by your attacks.

East Deathknell Watcher takes a few steps back, repelled by your attacks.

If a Deathknell watcher reaches the bell, the effect <Cacophony of Pain> is cast and you get an emote:

The Deathknell Watcher lurches forward and swats the bell. A sickening dissonant tone rings out, and Ayonae Ro screams in horror. The combined cacophany of sound brings you to your knees."

Each watcher only seems to ring the bell once.

Adds spawn throughout the event. They announce themselves as they arrive:

a Truefaith minion says 'When the bell tolls, you will regret the mistake of having come here.'

a Truefaith soldier hisses, 'More unwanted guests. As if the wailing lackeys of Ayonae weren't bad enough.'

a Truefaith zealot says 'Leave Deathknell at once!

a Truefaith follower says 'We have intruders! Ring the bell, and warn the Master!'

After 1 minute 40 seconds the adds start and then they appear with increasing frequency (around 3/minute by the time that this event has been running about 15 minutes – 27 mobs will have spawned)

After exactly 15 minutes the enforcers become active and the Watchers inactive. This is indicated by the emote The Deathknell Enforcer breaks free from its statis, glowering at you with crimson eyes as it stands upright and spreads its wings!

Deathknell Enforcer casts <Spreading Stone>, <Wings of the Enforcer>, <Wings of the Gargoyle> Deathknell Watcher casts <Cacophony of Pain>

Name	Level	Max hit	Enrage?	Flurry?	Rampage?	Wild Rampage?	Caster?	Stunable?	Charmable?	Mezzable?
Enforcer										
East	80	3672	No	No	No	Yes	Yes			
Deathknell										
Watcher										
North	80	3514	No	No	No	Yes	Yes			No
Deathknell										
Watcher										
South	80	3562	No	No	No	Yes	Yes			No
Deathknell										
Watcher										
Truefaith	69	1182	No	No	No	No	No			No
follower										
Truefaith	73	1395	No	No	No	No	No			Yes
minion										
Truefaith	73	1411	No	No	No	No	No			Yes
soldier										
Truefaith	73	1395	No	No	No	No	No			No
zealot										
West	80	3592	No	No	No	Yes	Yes			No
Deathknell										
Watcher										

Spell Guide:

Mah annon

<Cacophony of Pain>: 15K HP DD; decrease HP by 1K, mana by 200 and endurance by 100/tick. Resist magic –10,000. PB AoE. Duration 1 minute. Recast 30 secs.

<Spreading Stone>: Illusion gargoyle, 32,000 DD after 22 secs if not cured. Resist magic -1000. Single target. Recast time 45 seconds. 16 curse counters.

<Wings of the Enforcer>: 5500HP DD. Chromatic (lowest) resist -450. PB AoE. Recast time 30 secs.

<Wings of the Gargoyle>: 5500HP DD. Chromatic (lowest) resist -450. PB AoE. Recast time 30 secs. This has a much larger range than <Wings of the Enforcer>.

About the author:

I played Everquest for 5 years or so on the Fennin Ro server. I played Runengetum (a ranger) and more recently Runenblastem (an enchanter). During that time I raided with Elitists and with TNF (Truly Naughty Friends). With TNF I had a more active role helping with and occasionally leading the raids. This is one of a number of guides that I wrote or was work in progress when I finished playing the game. Given that both raid teams folded at or around the time that I stopped playing in November 2008 and that over a year has passed, I feel it time to put the information that I collected into the public domain.

See http://www.runen.co.uk/Everguest/index.htm for other original Everguest material by John Culver