

# Everquest guide

## General Veronhar

General Veronhar is found in The Undershore (see map).



## The Undershore

- 1: Zone in from Corathus Creep
- 2: Port in to Undershore
- 3: Bank and merchants
- 4: General Veronhar

You need to clear your way through to General Veronhar's room. The trash will be trivial and no need to mez. Clear the wandering Malgrin in the compound around the room so that they do not interfere.

General Veronhar is flanked by Commander Rygaz and Commander Zygurth. There are also some untargetable archers on each side of the room which you will never have to kill. The two commanders need to be killed first, then General Veronhar. At points in the fight, the General will call for his commanders to focus on specific people:

*General Veronhar says 'Commander Rygaz! Focus your attacks on Glutious!'*

*Commander Rygaz says 'Yes, sir!'*

*General Veronhar says 'Commander Zygurth! Focus your attacks on Aaddx!'*

*Commander Zygurth says 'Yes, sir!'*

This seems to be confirming who has aggro rather than a specific effect. However, once the Commanders are dead, a new effect comes into play:

*General Veronhar says 'Archers, ready your bows!'*

*The bows of the archers grow taut. Maybe there is a way to avoid the arrows.*

5 seconds later...

*a Shiliskin archer begins to cast a spell.  
General Veronhar says 'Fire at will!'*

This effect can be avoided completely by being ducked when General Veronhar says 'Fire at will!'. You can use these to set up some suitable audio triggers. The general will enrage, but other than this the fight is straight melee. When the General is killed, the archers will despawn.

**Spell guide:**

<Volkara's Bite>: 2000HP DD, Decrease HP by 200/tick, Decrease Mana and Endurance by 100/tick. PB AoE, save Poison -300. Recast time 60 secs. 25 poison counters to cure, duration 5 minutes.

**About the author:**

I played Everquest for 5 years or so on the Fennin Ro server. I played Runengetum (a ranger) and more recently Runenblastem (an enchanter). During that time I raided with Elitists and with TNF (Truly Naughty Friends). With TNF I had a more active role helping with and occasionally leading the raids. This is one of a number of guides that I wrote or was work in progress when I finished playing the game. Given that both raid teams folded at or around the time that I stopped playing in November 2008 and that over a year has passed, I feel it time to put the information that I collected into the public domain.

See <http://www.runen.co.uk/Everquest/index.htm> for other original Everquest material by John Culver